

DC-Digital Network/RS-232/RS-485

Clock/Up Timer/Down Timer/Static

6-Digit Control Protocol

For 6-digit products where the control mechanism and DC-Digital 6-digit display product are connected by a Local Area Network, the control can send a command string as a datagram payload of 11 bytes using TCP or UDP to the display IP address and port 23. For 6-digit products where the control mechanism and DC-Digital 6-digit display product are connected by a serial cable, the control can send a command string of 11 bytes. The display evaluates the command string as a single field with no delimiters, start bytes or stop bytes, responding only to valid command strings, outlined in the table below with byte values in ASCII. The command string will set the **Function** of the display and **Mode of Operation** as well as provide a **Set Value** and select by **Broadcast Group** and **Channel** which display, or group of displays should respond to the command string.

1 st byte	2 nd byte	Function	3 rd byte	Mode of Operation	4 th and 5 th byte	6 th and 7 th byte	8 th and 9 th byte	10 th byte	11 th byte			
T	C	Time-of-day Clock	0	12-hour, PM	Hours	Minutes	Seconds	This byte is only required for displays that are addressed	This byte is only required for displays that are addressed			
			1	12-hour, AM	01-12	00-59	00-59					
			2	24-hour format	0-23							
	U	Count Up Timer	0	Set and Hold Value	Hours	Minutes	Seconds					
			1	Set and Start Timer	00-99	00-59	00-59					
			2	Pause Timer	Any 6 bytes may be sent.							
			3	Resume Timer								
	D	Count Down Timer	0	Set and Hold Value		Minutes	Seconds					
			1	Set and Start Timer without Any End of Period (EOP) Indication	Hours	00-99	Seconds					
			2	Pause Timer	Any 6 bytes may be sent.							
			3	Resume Timer								
			4	Set & Start Timer with 3-Second Buzzer and/or Flashing Light at EOP	Hours	Minutes	Seconds					
	5	Set and Start Timer and Flash Display at EOP	00-99	00-99	0-99							
	S	Static Number Display	0	Number	Digits Left to Right							
			1	Numbers with Colon	0-9							
			2	Numbers with Decimal	:= blank digit							
											Broadcast Group A-Z	Broadcast Channel A-Z
											* is wildcard for All Groups	* is wildcard for All Channels

Examples:

- TC0123456AB will set the display in Broadcast Group A and Channel B to function as a Time-of-Day Clock, which will increment in real time, displaying the current time, in 12-hour mode (leading zero is blank) and starting with the time 12:34:56. While this is considered p.m., the display makes no distinction between a.m. and p.m.
- TC2080000** will set all displays to function as a Time-of-Day Clock, in 24-hour mode (leading zero is shown) and starting with the time 08:00:00.
- TU1000000BA will set the display in Broadcast Group B and Channel A to function as a Count Up Timer, displaying minutes and seconds as time elapses in real time, up to 99 hours, 59 minutes and 59 seconds (it will roll over and continue counting if left alone) and starting with the time 00:00:00. An LED dot in the upper left will light while the display is functioning as a Count Up Timer.
- TU2xxxxxx** will pause all displays that are currently functioning as Count Up Timers. Displays functioning as Time-of-Day Clocks, Count Down Timers and Static Number Displays will not respond. Count Up Timers that are paused will retain

the current elapsed time down to the hundredths of a second. A resume command (TU3 . . .) may be issued to start from this value. The timer will continue to display the paused time in minutes and seconds.

5. TD0123456A* will set all displays in Broadcast Group A to function as a Count Down Timer, displaying a Set Value of 12 hours 34 minutes and 56 seconds. The timer will remain at 12:34:56. A resume command (TD3 . . .) may be issued to start from this value. An LED dot in the lower right will light while the display is functioning as a Count Down Timer.
6. TD1800000*A will set all displays on Channel A in all Broadcast Groups to function as Count Down Timers, displaying hours, minutes and seconds as time remains in real time and starting with the time 80:00:00. The timer will remain at 00:00:00 when 0 hours, 0 minutes and 0 seconds remain. There will be no "End of Period" indication even if the timer is paused and resumed.
7. TD4100000** will set all displays with the optional hardware to function as Count Down Timers with End of Period (EOP) indication. Displaying minutes and seconds as time remains in real time and starting with the time 10:00:00. The timer will remain at 00:00:00 when 0 hours, 0 minutes and 0 seconds remain. The buzzer will sound for 3 seconds and/or the Light will blink until another command is received. If set using this command, the EOP behavior will remain from set even if the timer is paused and resumed.
8. TD505000* will set all the displays in Broadcast Group B to function as a Count Down Timer with the display flashing at End of Period (EOP). The display will show steady hours, minutes and seconds as time remains in real time and starting with the time 05:00:00. The timer will flash 00:00:00 when 0 hours, 0 minutes and 0 seconds remain. If started with this command, the EOP behavior will remain from set, even if the timer is paused and resumed.
9. TS0123456AA will set the display in Broadcast Group A and Channel A to function as a Static Number Display, showing 123456 on the display. The display will remain at this value.
10. TS2 : : : 500AA will set the display in Broadcast Group A and Channel A to function as a Static Number Display. Showing 5.00 on the display. The left-most digits are blank. The display will remain at this value.