# DC-Digital RS-232/RS-485 Serial Data Clock/Up Timer/Down Timer/Static Control Protocol 

With the control mechanism and DC-digital display product connected by a serial RS-232/RS485, the control can send a command string of 9 bytes. The display evaluates the command string as a single field with no delimiters, start bytes or stop bytes, responding only to valid command strings, outlined in the table below with byte values in ASCII. The command string will set the Function of the display and Mode of Operation as well as provide a Set Value and select by Broadcast Group and Channel which display or group of displays should respond to the command string.

| $\begin{aligned} & 1^{\text {st }} \\ & \text { byte } \end{aligned}$ | $\begin{aligned} & 2^{\text {nd }} \\ & \text { byte } \end{aligned}$ | Function | $\begin{gathered} 3^{\text {rd }} \\ \text { byte } \end{gathered}$ | Mode of Operation | $4^{\text {th }}$ and <br> $5^{\text {th }}$ byte | $6^{\text {th }}$ and <br> $7^{\text {th }}$ byte | $8^{\text {th }}$ byte | $9^{\text {th }}$ byte |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| T | C | Time-ofday Clock | 0 | 12-hour, PM | Hours | Minutes$00-59$ | Broadcast Group A-Z | Broadcast <br> Channel A-Z |
|  |  |  | 1 | 12-hour, AM | 01-12 |  |  |  |
|  |  |  | 2 | 24-hour format | 0-23 |  |  |  |
|  | U | $\begin{aligned} & \text { Count } \\ & \text { Up } \\ & \text { Timer } \end{aligned}$ | 0 | Set and Hold Value | Minutes$00-59$ | Seconds$00-59$ |  |  |
|  |  |  | 1 | Set and Start Timer |  |  |  |  |
|  |  |  | 2 | Pause Timer | Any 4 bytes may be sent. |  |  |  |
|  |  |  | 3 | Resume Timer |  |  |  |  |  |
|  | D | Count <br> Down <br> Timer | 0 | Set and Hold Value | Minutes$00-99$ | Seconds00-99 | * is <br> wildcard <br> for All <br> Groups | * is <br> wildcard <br> for All <br> Channels |
|  |  |  | 1 | Set and Start Timer |  |  |  |  |
|  |  |  | 2 | Pause Timer | Any 4 bytes may be sent. |  |  |  |
|  |  |  | 3 | Resume Timer |  |  |  |  |  |
|  | S | Static Number Display | 0 | Number | $\begin{gathered} \text { Digits Left to Right } \\ 0-9 \\ :=\text { blank digit } \\ \hline \end{gathered}$ |  |  |  |
|  |  |  | 1 | Numbers with Colon |  |  |  |  |  |
|  |  |  | 2 | Numbers with Decimal |  |  |  |  |  |

## Examples:

1. TC01234AB will set the display in Broadcast Group A and Channel B to function as a Time-of-Day Clock, which will increment in real time, displaying the current time, in 12 -hour mode (leading zero is blank) and starting with the time $12: 34$. Seconds are set to 0 . While this is considered p.m., the display makes no distinction between a.m. and p.m.
2. TC20800** will set all displays to function as a Time-of-Day Clock, in 24-hour mode (leading zero is shown) and starting with the time 08:00. Seconds are set to 0 .
3. TU10000BA will set the display in Broadcast Group B and Channel A to function as a Count Up Timer, displaying minutes and seconds as time elapses in real time, up to 59 minutes and 59 seconds (it will roll over and continue counting if left alone) and starting with the time 00:00. An LED dot in the upper left will light while the display is functioning as a Count Up Timer.
4. TU $2 x X X x^{* *}$ will pause all displays that are currently functioning as Count Up Timers. Displays functioning as Time-of-Day Clocks, Count Down Timers and Static Number Displays will not respond. Count Up Timers that are paused will retain the current elapsed time down to the hundredths of a second. A resume command (TU3 . . .) may be issued to start from this value. The timer will continue to display the paused time in minutes and seconds.
5. TD01234A* will set all displays in Broadcast Group A to function as a Count Down Timer, displaying a Set Value of 12 minutes and 34 seconds. The timer will remain at $12: 34$. A resume command (TD3 . . .) may be issued to start from this value. An LED dot in the lower right will light while the display is functioning as a Count Down Timer.
6. TD18000*A will set all displays on Channel A in all Broadcast Groups to function as Count Down Timers, displaying minutes and seconds as time remains in real time and starting with the time 80:00. The timer will remain at 00:00 when 0 minutes and 0 seconds remain.
7. TS01234AA will set the display in Broadcast Group A and Channel A to function as a Static Number Display, showing 1234 on the display. The display will remain at this value.
8. TS2 500 AA will set the display in Broadcast Group A and Channel A to function as a Static Number Display. Showing 5.00 on the display. The left-most digit is blank. The display will remain at this value.

| ASCII | Dec | Hex | Bin | Oct |
| :---: | :---: | :---: | :---: | :---: |
| * | 42 | 2A | 00101010 | 052 |
| 0 | 48 | 30 | 00110000 | 060 |
| 1 | 49 | 31 | 00110001 | 061 |
| 2 | 50 | 32 | 00110010 | 062 |
| 3 | 51 | 33 | 00110011 | 063 |
| 4 | 52 | 34 | 00110100 | 064 |
| 5 | 53 | 35 | 00110101 | 065 |
| 6 | 54 | 36 | 00110110 | 066 |
| 7 | 55 | 37 | 00110111 | 067 |
| 8 | 56 | 38 | 00111000 | 070 |
| 9 | 57 | 39 | 00111001 | 071 |
| : | 58 | 3A | 00111010 | 072 |
| A | 65 | 41 | 01000001 | 101 |
| B | 66 | 42 | 01000010 | 102 |
| C | 67 | 43 | 01000011 | 103 |
| D | 68 | 44 | 01000100 | 104 |
| E | 69 | 45 | 01000101 | 105 |
| F | 70 | 46 | 01000110 | 106 |
| G | 71 | 47 | 01000111 | 107 |
| H | 72 | 48 | 01001000 | 110 |
| I | 73 | 49 | 01001001 | 111 |
| J | 74 | 4A | 01001010 | 112 |
| K | 75 | 4B | 01001011 | 113 |
| L | 76 | 4C | 01001100 | 114 |
| M | 77 | 4D | 01001101 | 115 |
| N | 78 | 4E | 01001110 | 116 |
| 0 | 79 | 4 F | 01001111 | 117 |
| P | 80 | 50 | 01010000 | 120 |
| Q | 81 | 51 | 01010001 | 121 |
| R | 82 | 52 | 01010010 | 122 |
| S | 83 | 53 | 01010011 | 123 |
| T | 84 | 54 | 01010100 | 124 |
| U | 85 | 55 | 01010101 | 125 |
| V | 86 | 56 | 01010110 | 126 |
| W | 87 | 57 | 01010111 | 127 |
| X | 88 | 58 | 01011000 | 130 |
| Y | 89 | 59 | 01011001 | 131 |
| Z | 90 | 5A | 01011010 | 132 |



Clock
0: PM
1: AM
2: 24-hour
Up Timer
0: Set and Hold
1: Set and Start
2: Pause
3: Resume

Down Timer
0: Set and Hold
1: Set and Start
2: Pause
3: Resume
Static
0: No Colon
1: Colon
2: Middle Decimal

